Display Future Ltd
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LCD MODULE SPECIFICATION

Model: DF-TFN1211FB-M1

This module uses ROHS materials

For customer acceptance

Customer		date
Approved		
Comments		

The standard product specification may change without prior notice in order to improve performance or quality. Please contact Display Future Ltd for updated specification and product status before design for the standard product or release of the order.	Revision	1.1
	Engineering	
	Date	2018/01/4
	Our Reference	

REVISION RECORD

REV NO.	REV DATE	CONTENTS	REVISED PAGE NO.
1.0	2014-08-15	First Release	
1.1	2015-12-09	Modify viewing direction from wide viewing angle to full viewing angle	P.4

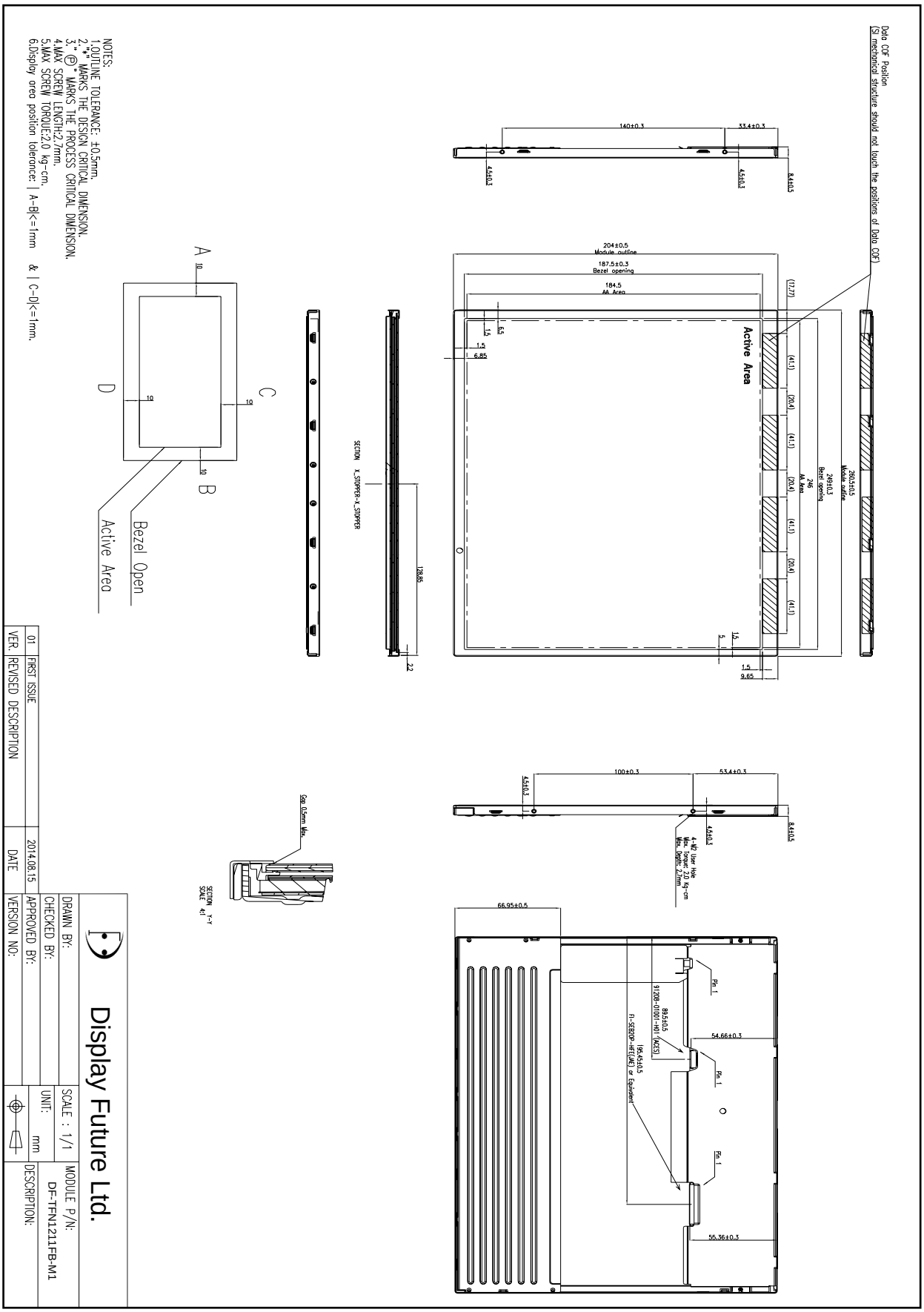
CONTENTS

■ GENERAL INFORMATION

Item	Contents	Unit
LCD type	TFT/Normally black	/
Size	12.1	Inch
Viewing direction	Full viewing angle	O' Clock
LCM (W × H × D)	260.5×204.0×8.4	mm^3
Active area (W×H)	246.0×184.5	mm^2
Pixel pitch (W×H)	0.3075×0.3075	mm^2
Number of dots	800 (RGB) × 600	/
Backlight type	LED	/
Interface type	LVDS	/
Color depth	262K/16.2M	/
Pixel configuration	R.G.B vertical stripe	/
Surface treatment	Hard coating(3H),Anti-glare	/
Module power consumption	7.9	W
Input voltage	3.3/5.0	V
With/Without TSP	Without TSP	/
Weight	506	g

Note 1: RoHS compliant;
Note 2: LCM weight tolerance: ± 5% .

■ EXTERNAL DIMENSIONS



■ABSOLUTE MAXIMUM RATINGS

Parameter	Symbol	Min	Max	Unit	Note
Power supply voltage	VCC	-0.3	7.0	V	(1)
Converter voltage(backlight unit)	VI	-0.3	18	V	(1)(2)
Enable voltage	EN	-	5.5	V	
Backlight adjust	ADJ	-	5.5	V	
Operating temperature	TOP	-30	85	°C	(3)
Storage temperature	TST	-30	85	°C	(3)

Note 1:Permanent damage to the device may occur if maximum values are exceeded.Function operation should be restricted to the conditions descrided under normal operating conditions.

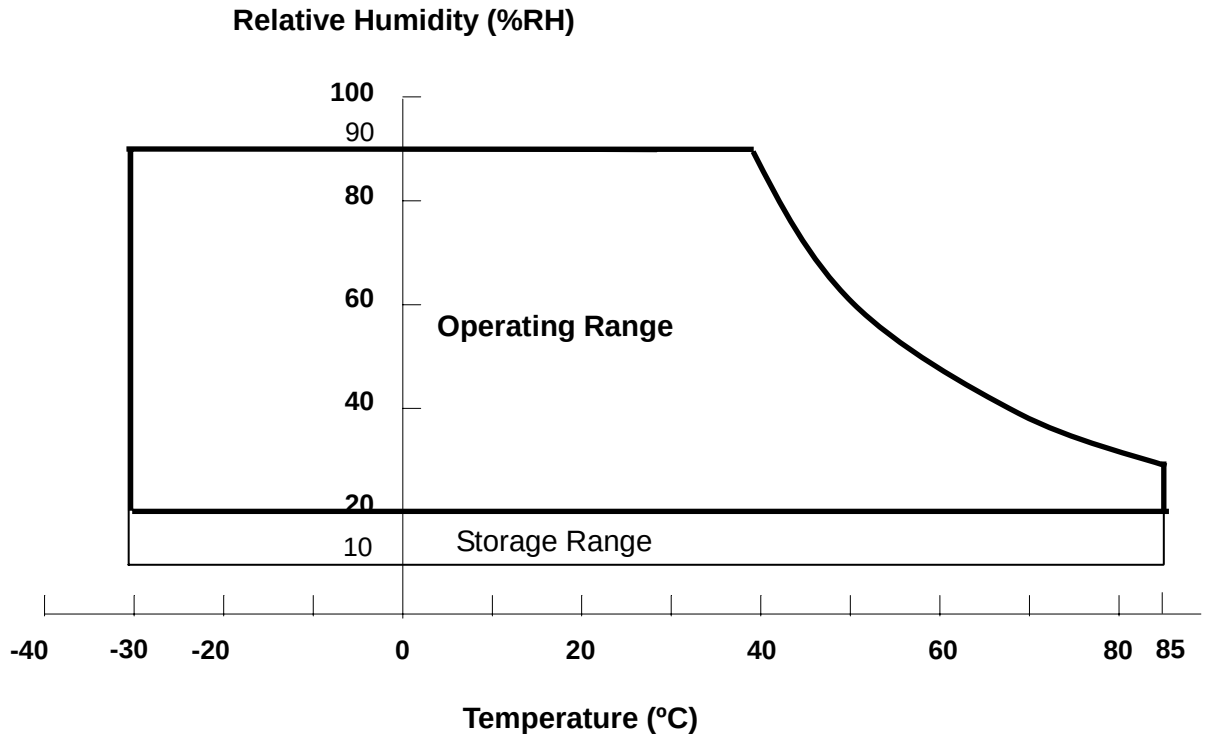
Note 2:Specified values are for lamp(Refer to LED CONVERTER).

Note 3:(a) Temperature and relative humidity range is shown in the figure below.

(b) 90%RH Max.(Ta≦40℃).

(c) Wet-bulb temperature should be 39℃ Max.(Ta>40℃).

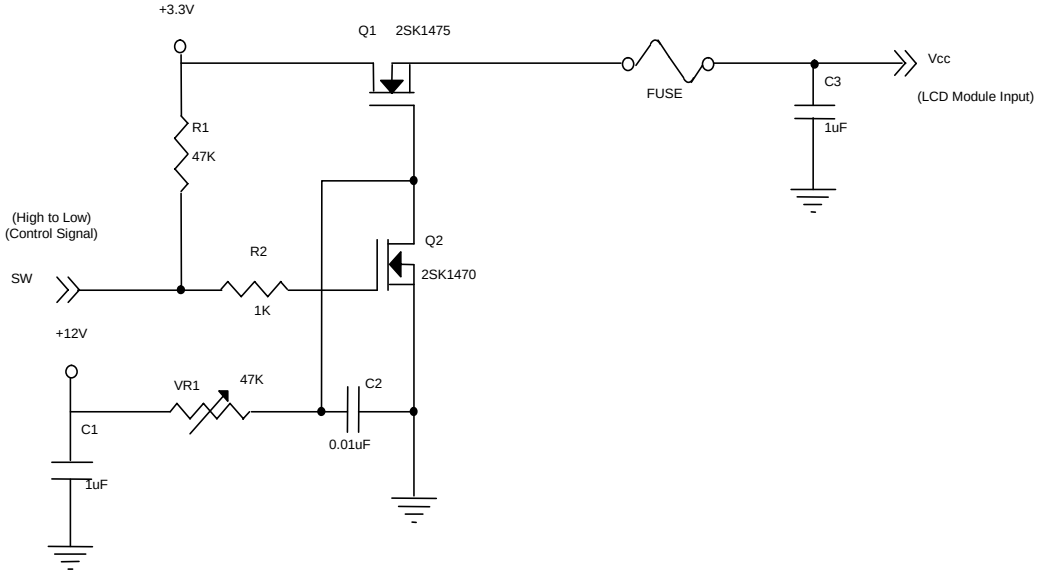
(d) No condensation.



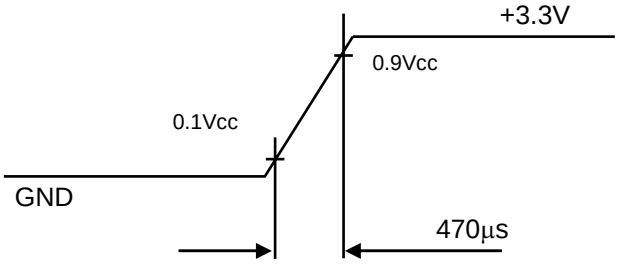
■ELECTRICAL CHARACTERISTICS

Parameter		Symbol	Min	Typ	Max	Unit	Note
Power supply voltage		VCC	3.0	3.3	3.6	V	at VCC=3.3V
			4.75	5.0	5.25	V	at VCC=5.0V
Rush current		IRUSH	-	-	1.5	A	(2)at VCC=5.0V
Power supply current	White	-	-	450	540	mA	(3)a,at VCC=3.3V,60Hz
			-	310	370	mA	(3)a,at VCC=5.0V,60Hz
	Black	-	-	420	480	mA	(3)a,at VCC=3.3V,60Hz
			-	280	335	mA	(3)a,at VCC=5.0V,60Hz
Power consumption		PL	-	1.49	1.78	W	VCC=3.3V,60Hz,White pattern
LVDS differential input voltage		|VID|	100	-	600	mV	
LVDS common input voltage		VICM	0.7	-	1.6	V	

Note 1:The module is recommended to operate within specification ranges listed above for normal function.
Note 2:Measurement conditions:

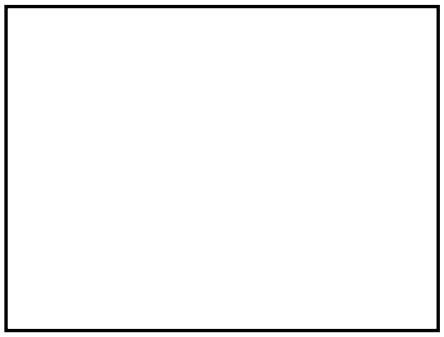


Vcc rising time is 470μs



Note 3:The specified power supply current is under the conditions at Ta=25±2℃,fv=60Hz, whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern

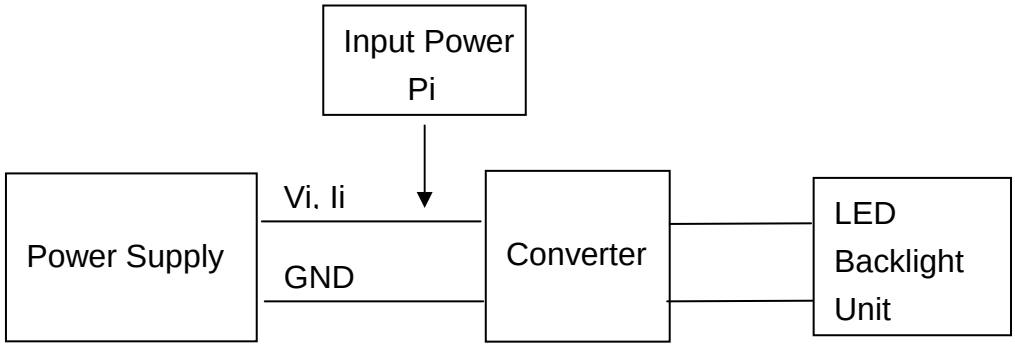
Active Area

■ LED CONVERTER

Item		Symbol	Min.	Typ.	Max.	Unit	Condition
Converter power supply votage		Vi	10.8	12.0	13.2	V	Duty 100%
Converter power supply current		Ii	-	0.53	-	A	@Vi=12V(Duty 100%)
Converter power consumption		Pi	-	6.4	-	W	@Vi=12V(Duty 100%)
En control level	Backlight on	-	2.0	3.3	5.0	V	
	Backlight off		0	-	0.8	V	
PWM control level	PWM high level	-	2.0	3.3	5.0	V	
	PWM low level		0	-	0.15	V	
PWM control duty ratio		-	1	-	100	W	@200Hz
PWM control frequency		Fpwm	190	200	20K	Hz	
LED life time		Ll	50,000	-	-	Hrs	(2)

Note(1): LED current is measured by utilizing a high frequency current meter as shown below:

Note(2): The lifetime of LED is defined as the time when it continues to operate under the conditions at Ta=25±2℃ and ILED=55mADC(LED forward current) until the brightness becomes≦50% of its original value.Operating LED under high temperature environment will reduce life time and lead to color shift.



■ELECTRO-OPTICAL CHARACTERISTICS

Item		Symbol	Condition	Min	Typ	Max	Unit	Remark	Note
Response time		Tr+Tf	θ=0° ∅=0° Ta=25℃	-	25	35	ms	FIG 1.	4
Contrast ratio		Cr		1200	1500	-	---	FIG 2.	1
Luminance uniformity		δ WHITE		-	TBD	-	%	FIG 2.	3
Surface Luminance		Lv		400	450	-	cd/m²	FIG 2.	2
Viewing angle range		θ	∅ = 90°	80	89	-	deg	FIG 3.	6
			∅ = 270°	80	89	-	deg	FIG 3.	
			∅ = 0°	80	89	-	deg	FIG 3.	
			∅ = 180°	80	89	-	deg	FIG 3.	
CIE (x, y) chromaticity	Red	x	θ=0° ∅=0° Ta=25℃	0.550	0.600	0.650		FIG 2.	5
		y		0.303	0.353	0.403			
	Green	x		0.298	0.348	0.398			
		y		0.518	0.568	0.618			
	Blue	x		0.100	0.150	0.200			
		y		0.047	0.097	0.147			
	White	x		0.263	0.313	0.363			
		y		0.279	0.329	0.379			

Note 1. Contrast Ratio(CR) is defined mathematically as For more information see FIG 2.

$$\text{Contrast Ratio} = \frac{\text{Average Surface Luminance with all white pixels (P1, P2, P3, P4, P5)}}{\text{Average Surface Luminance with all black pixels (P1, P2, P 3,P4, P5)}}$$

Note 2. Surface luminance is the LCD surface from the surface with all pixels displaying white. For more information see FIG 2.

Lv = Average Surface Luminance with all white pixels (P1, P2, P 3, P4, P5)

Note 3. The uniformity in surface luminance ， δ WHITE is determined by measuring luminance at each test position 1 through 5, and then dividing the maximum luminance of 5 points luminance by minimum luminance of 5 points luminance. For more information see FIG 2.

$$\delta\ \text{WHITE} = \frac{\text{Minimum Surface Luminance with all white pixels (P1, P2, P 3, P4, P5)}}{\text{Maximum Surface Luminance with all white pixels (P1, P2, P 3, P4, P5)}}$$

Note 4. Response time is the time required for the display to transition from White to black(Rise Time, Tr) and from black to white(Decay Time, Tf). For additional information see FIG 1. The test equipment is Autronic-Melchers's ConoScope. Series.

Note 5. CIE (x, y) chromaticity，The x, y value is determined by measuring luminance at each test position 1 through 5,and then make average value.

Note 6. Viewing angle is the angle at which the contrast ratio is greater than 2. For TFT module the conrast ratio is greater than 10. The angles are determined for the horizontal or x axis and the vertical or y axis with respect to the z axis which is normal to the LCD surface. For more information see FIG 3.

Note 7. For viewing angle and response time testing, the testing data is base on Autronic-Melchers's ConoScope. Series Instruments For contrast ratio, Surface Luminance, Luminance uniformity, CIE The test data is base on TOPCON's BM-5 photo detector.

FIG. 1 The definition of Response Time

The response time is defined as the following figure and shall be measured by switching the input signal for "black" and "white".

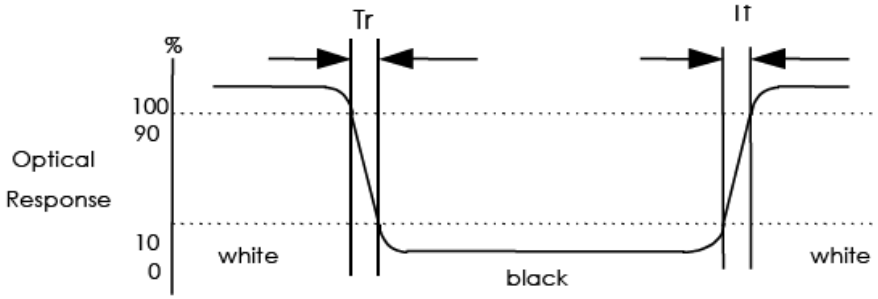
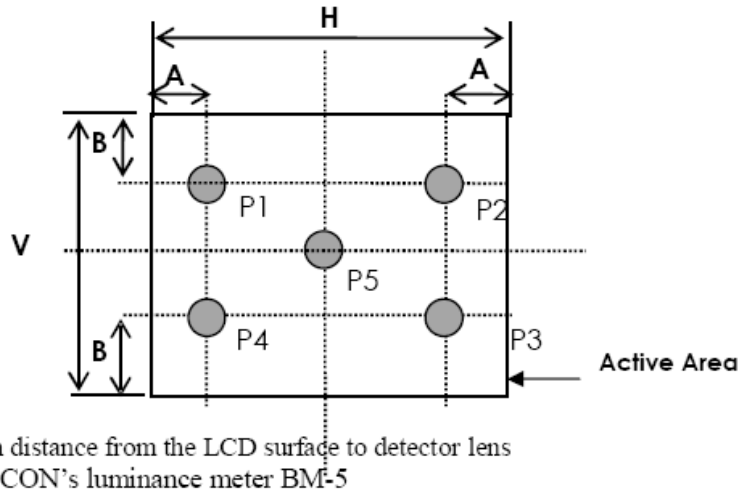
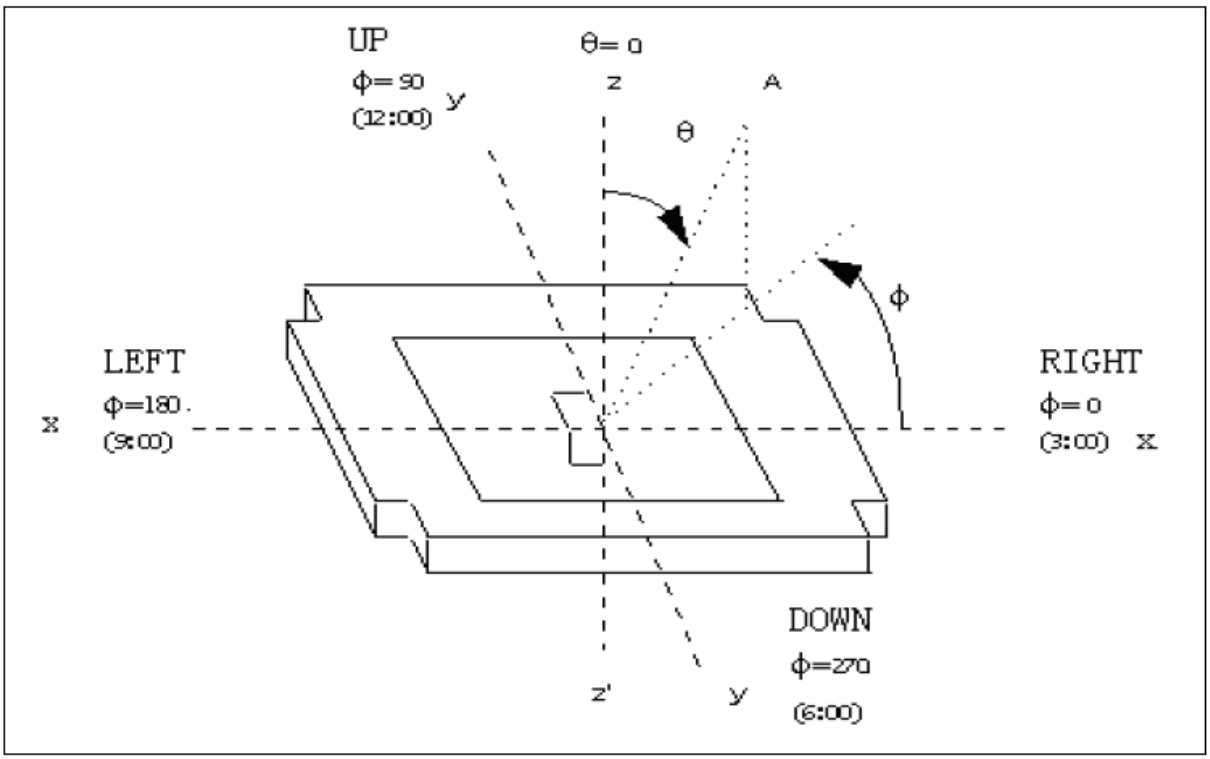


FIG. 2 Measuring method for Contrast ratio, surface luminance, Luminance uniformity , CIE (x, y) chromaticity



A : 5 mm
B : 5 mm
H,V : Active Area
Light spot size ∅=7mm, 500mm distance from the LCD surface to detector lens
measurement instrument is TOPCON's luminance meter BM-5

FIG. 3 The definition of viewing angle



■INTERFACE DESCRIPTION

1. TFT LCD MODULE

Pin	Name	Description	Remark
1	RX3+	Differential Data Input, CH3 (Positive)	
2	RX3-	Differential Data Input, CH3 (Negative)	
3	GND	GND	
4	SEL68	LVDS 6/8 bit select function control, Low or NC → 6 bit Input Mode High → 8bit Input Mode	Note (3)
5	GND	Ground	
6	RXC+	Differential Clock Input (Positive)	LVDS Level Clock
7	RXC-	Differential Clock Input (Negative)	
8	GND	Ground	
9	RX2+	Differential Data Input , CH2 (Positive)	
10	RX2-	Differential Data Input , CH2 (Negative)	
11	GND	Ground	
12	RX1+	Differential Data Input , CH1 (Positive)	
13	RX1-	Differential Data Input, CH1 (Negative)	
14	GND	Ground	
15	RX0+	Differential Data Input, CH0 (Positive)	
16	RX0-	Differential Data Input, CH0 (Negative)	
17	reLR	Horizontal Reverse Scan Control, Low or NC → Normal Mode. High → Horizontal Reverse Scan	Note (3)
18	reUD	Vertical Reverse Scan Control, Low or NC → Normal Mode, High → Vertical Reverse Scan	Note (3)
19	VCC	Power supply	
20	VCC	Power supply	

Note (1) Connector Part No.: FI-SEB20P-HFE(JAE) or 076B20-0048RA-G4(STARCONN) or equivalent.

Note (2) User's connector Part No.: FI-SE20ME(JAE) or equivalent

Note (3) "Low" stands for 0V. "High" stands for 3.3V. "NC" stands for "No Connected".

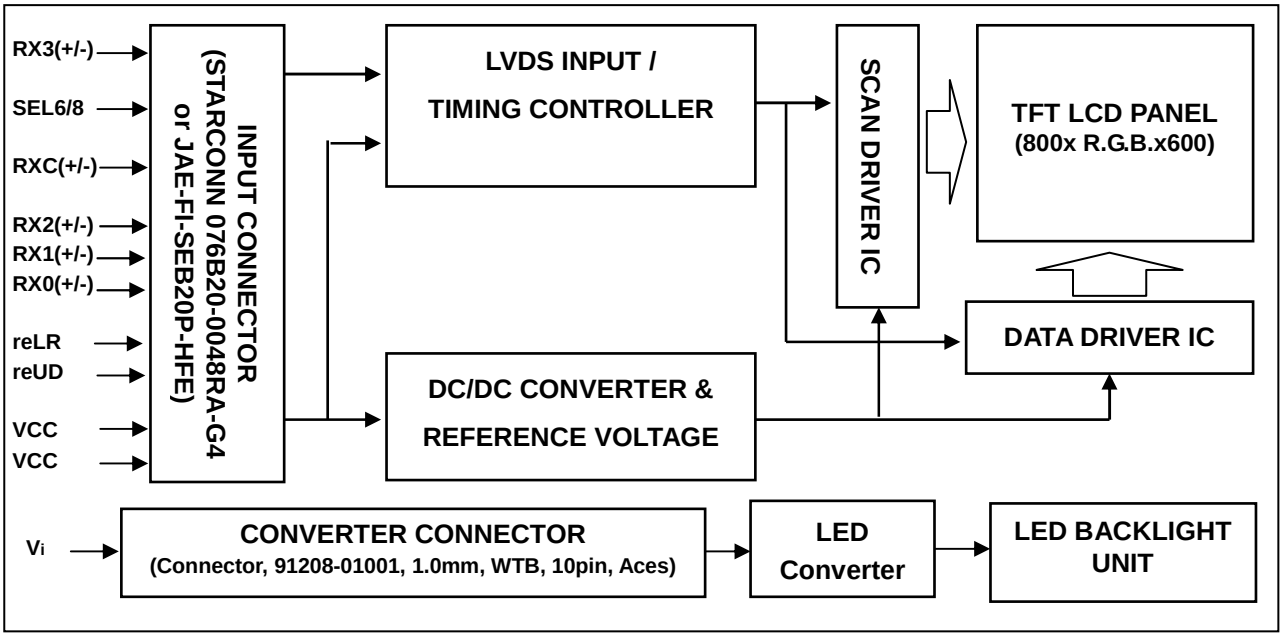
2. LED CONVERTER

Pin	Symbol	Description	Remark
1	V_i	Converter input voltage	12V
2	V_i	Converter input voltage	12V
3	V_i	Converter input voltage	12V
4	V_i	Converter input voltage	12V
5	V_{GND}	Converter ground	Ground
6	V_{GND}	Converter ground	Ground
7	V_{GND}	Converter ground	Ground
8	V_{GND}	Converter ground	Ground
9	EN	Enable pin	3.3V
10	ADJ	Backlight Adjust	PWM Dimming (190-20KHz, Hi: 3.3V_{DC}, Lo: 0V_{DC})

Note (1) Connector Part No.: 91208-01001-H01(ACES) or equivalent

Note (2) User's connector Part No.: 91209-01011(ACES) or equivalent

■ BLOCK DIAGRAM



■ APPLICATION NOTES

1. Interface Timing

1.1 Input Signal Timing Specifications

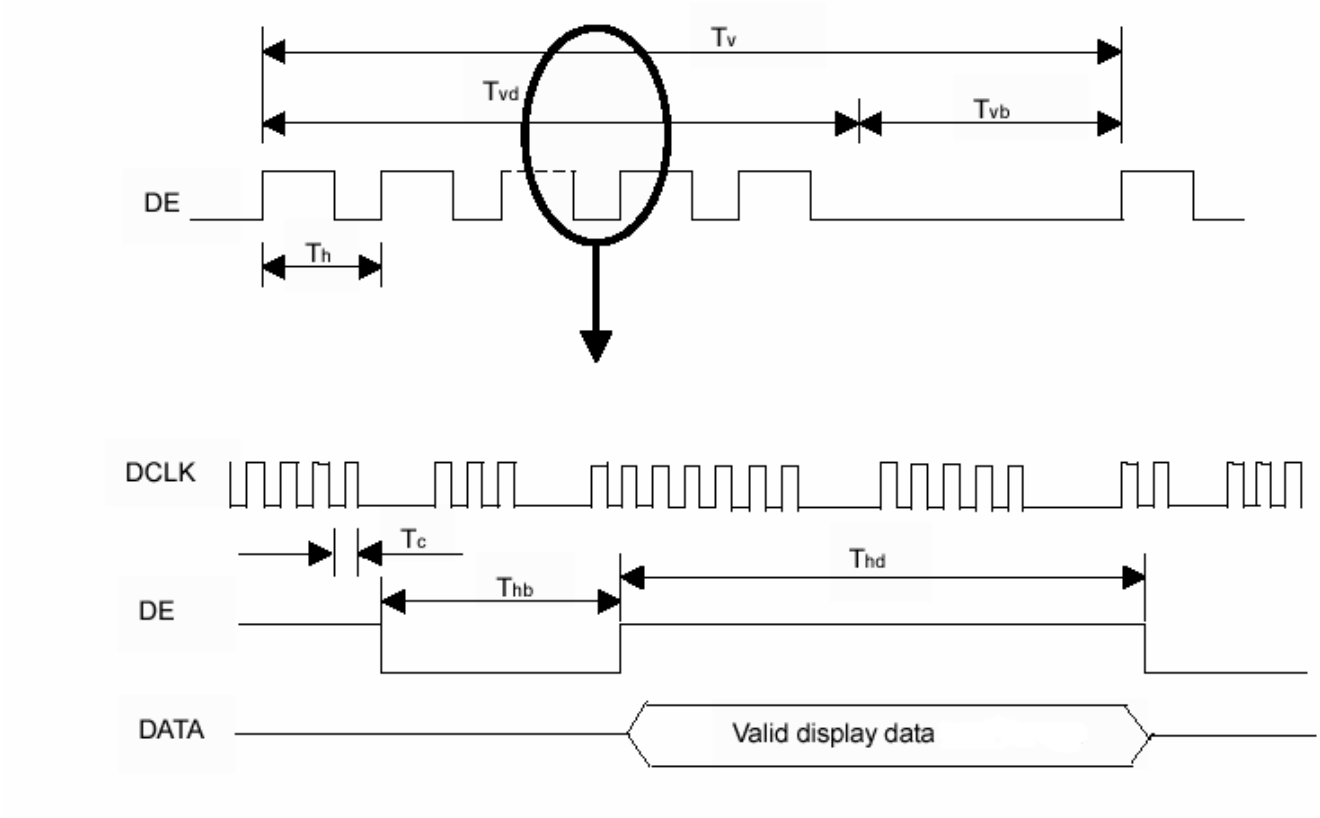
The input signal timing specifications are shown as the following table and timing diagram.

Signal	Item	Symbol	Min.	Typ.	Max.	Unit	Note
DCLK	Frequency	Fc	34	40	48.3	MHz	
Vertical Active Display Term	Total	Tv	610	628	800	Th	Tv=Tvd+Tvb
	Display	Tvd	--	600	--	Th	
	Blank	Tvb	Tv-Tvd	28	Tv-Tvd	Th	
Horizontal Active Display Term	Total	Th	960	1056	1150	Tc	Th=Thd+Thb
	Display	Thd	--	800	--	Tc	
	Blank	Thb	Th-Thd	256	Th-Thd	Tc	

Note：(1) Because this module is operated by DE only mode, Hsync and Vsync input signals should be set to low logic level or ground. Otherwise, this module would operate abnormally.

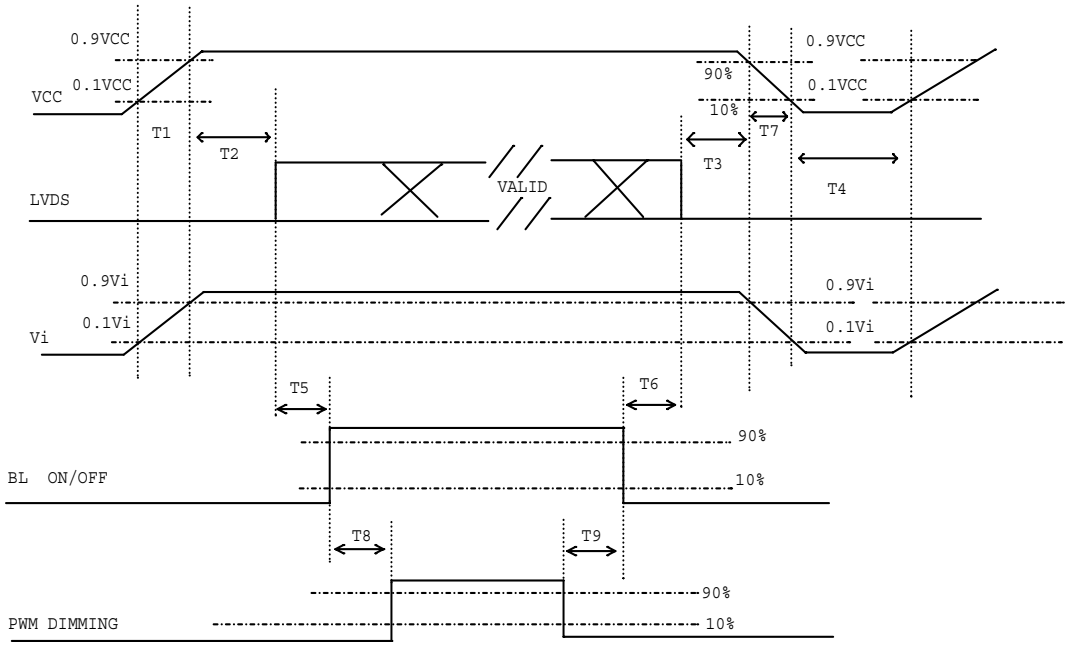
(2) Frame rate is 60Hz

INPUT SIGNAL TIMING DIAGRAM



1.2 Power On/Off Sequence

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should follow the conditions shown in the following diagram.



Power ON/OFF sequence

Note (1) Please avoid floating state of interface signal at invalid period.

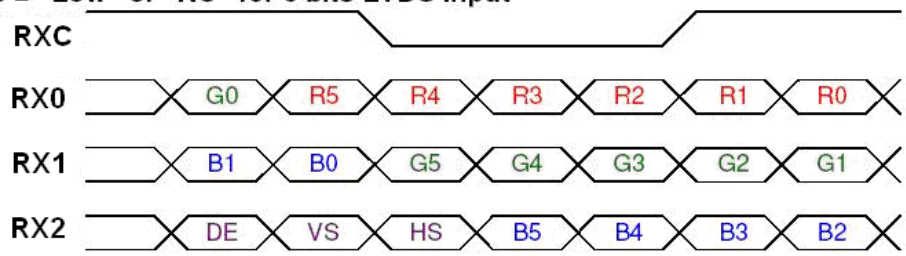
Note (2) When the interface signal is invalid, be sure to pull down the power supply of LCD VCC to 0 V.

Note (3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.

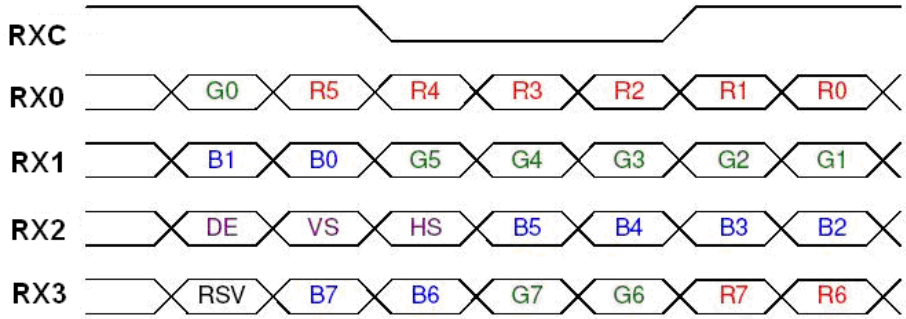
Parameter	Value			Units
	Min	Typ	Max	
T1	0.5	---	10	ms
T2	0	---	50	ms
T3	0	---	50	ms
T4	500	---	---	ms
T5	200	---	---	ms
T6	200	---	---	ms
T7	5	---	300	ms
T8	10	---	---	ms
T9	10	---	---	ms

1.3 The Input Data Format

SEL68 = "Low" or "NC" for 6 bits LVDS Input



SEL68 = "High" for 8 bits LVDS Input



Note (1) R/G/B data 7: MSB, R/G/B data 0: LSB

Note (2) Please follow PSWG

Signal Name	Description	Remark
R7 R6 R5 R4 R3 R2 R1 R0	Red Data 7 (MSB) Red Data 6 Red Data 5 Red Data 4 Red Data 3 Red Data 2 Red Data 1 Red Data 0 (LSB)	Red-pixel Data Each red pixel's brightness data consists of these 8 bits pixel data.
G7 G6 G5 G4 G3 G2 G1 G0	Green Data 7 (MSB) GreenData 6 GreenData 5 GreenData 4 GreenData 3 GreenData 2 GreenData 1 GreenData 0 (LSB)	Green-pixel Data Each green pixel's brightness data consists of these 8 bits pixel data.
B7 B6 B5 B4 B3 B2 B1 B0	Blue Data 7 (MSB) Blue Data 6 Blue Data 5 Blue Data 4 Blue Data 3 Blue Data 2 Blue Data 1 Blue Data 0 (LSB)	Blue-pixel Data Each blue pixel's brightness data consists of these 8 bits pixel data.
RXCLKIN+ RXCLKIN-	LVDS Clock Input	
DE	Display Enable	
VS	Vertical Sync	
HS	Horizontal Sync	

Note (3) Output signals from any system shall be low or Hi-Z state when VCC is off

1.4 Scannig Direction

The following figures show the image see from the front view. The arrow indicates the direction of scan.

Fig.1 Normal Scan

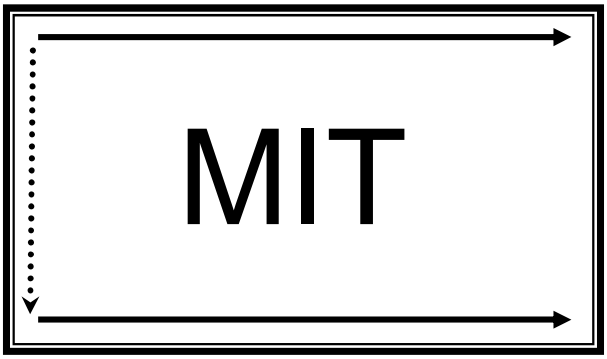


Fig.2 Reverse Scan

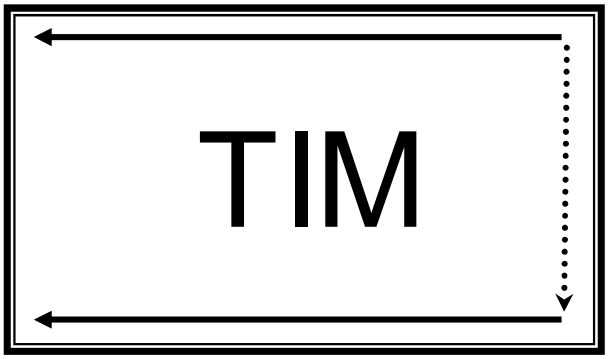


Fig.3 Reverse Scan

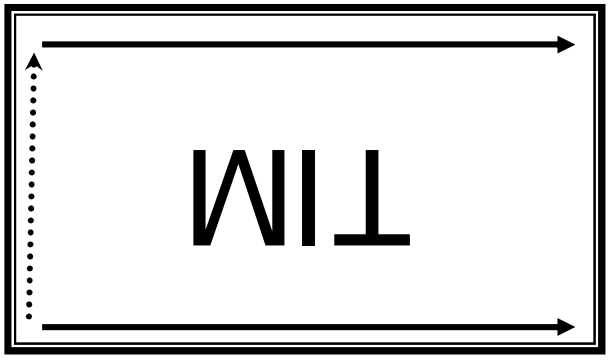


Fig.4 Reverse Scan

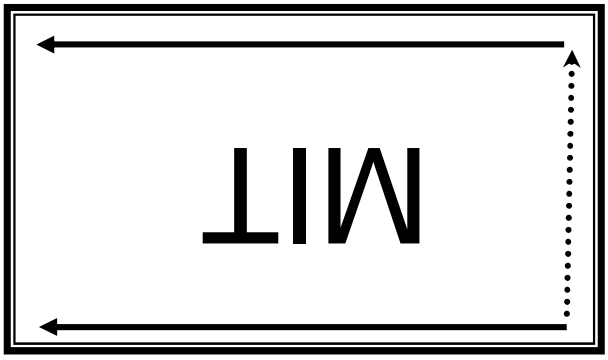


Fig. 1 Normal scan (pin 17, reLR = Low or NC, pin 18, reUD = Low or NC)

Fig. 2 Reverse scan (pin 17, reLR = High, pin 18, reUD = Low or NC)

Fig. 3 Reverse scan (pin 17, reLR = Low or NC, pin 18, reUD = High)

Fig. 4 Reverse scan (pin 17, reLR = High, pin 18, reUD = High)

2. Color Data Input Assignment

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

Color		Data Signal																	
		Red						Green						Blue					
		R5	R4	R3	R2	R1	R0	G5	G4	G3	G2	G1	G0	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	0	0	0	0	0	0	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(61)	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0
	Red(62)	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(63)	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Green(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(61)	0	0	0	0	0	0	1	1	1	1	0	1	0	0	0	0	0	0
	Green(62)	0	0	0	0	0	0	1	1	1	1	1	0	0	0	0	0	0	0
	Green(63)	0	0	0	0	0	0	1	1	1	1	1	1	0	0	0	0	0	0
Gray Scale Of Blue	Blue(0)/Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue(61)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	0	1
	Blue(62)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	0
	Blue(63)	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1

Note (1) 0: Low Level Voltage, 1: High Level Voltage

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of color versus data input.

Color		Data Signal																							
		Red								Green								Blue							
		R7	R6	R5	R4	R3	R2	R1	R0	G7	G6	G5	G4	G3	G2	G1	G0	B7	B6	B5	B4	B3	B2	B1	B0
Basic Colors	Black	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	Blue	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Cyan	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
	Magenta	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1
	Yellow	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
	White	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
Gray Scale Of Red	Red(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(1)	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(2)	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Red(253)	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(254)	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Red(255)	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
Gray Scale Of Green	Green(0)/ Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Green(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0
	Green(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Green(253)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0
	Green(254)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0
	Green(255)	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	0	0	0	0	0	0	0	0
Gray Scale Of Blue	Blue(0) / Dark	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	Blue(1)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1
	Blue(2)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:	:
	Blue(253)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	0	1
	Blue(254)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	0
	Blue(255)	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1

Note: 0: Low Level Voltage, 1: High Level Voltage

■ RELIABILITY TEST

Test Item	Test Condition	Note
High Temperature Storage Test	85ºC, 240 hours	(1)(2)
Low Temperature Storage Test	-30ºC, 240 hours	
Thermal Shock Storage Test	-30ºC, 0.5hour⟷85℃, 0.5hour; 1hour/cycle,100cycles	
High Temperature Operation Test	85ºC, 240 hours	
Low Temperature Operation Test	-30ºC, 240 hours	
High Temperature & High Humidity Operation Test	60ºC, 90%RH, 240hours	
Shock (Non-Operating)	200G, 2ms, half sine wave, 1 time for ± X, ± Y, ± Z.	(3)
Vibration (Non-Operating)	1.5G, 10 ~ 300 Hz, 10min/cycle, 3 cycles each X, Y, Z	(3)

Note (1) There should be no condensation on the surface of panel during test.

Note (2) Temperature of panel display surface area should be 90ºC Max.

Note (3) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

Note (4) In the standard conditions, there is no function failure issue occurred. All the cosmetic specification is judged before reliability test.

■ INSPECTION CRITERION

OUTGOING QUALITY STANDARD	PAGE 1 OF 5
TITLE:FUNCTIONAL TEST & INSPECTION CRITERIA	

This specification is made to be used as the standard acceptance/rejection criteria for TFT module.

1 Sample plan

1.1 Lot size: Quantity per shipment lot per model

1.2 Sampling type: Normal inspection,Single sampling

1.3 Inspection level: II

1.4 Sampling table: MIL-STD-105D

1.5 Acceptable quality level (AQL)

Major defect: AQL=0.65

Minor defect: AQL=1.50

2. Inspection condition

2.1 Ambient conditions:

a. Temperature: Room temperature 25± 5℃

b. Humidity: (60± 10) %RH

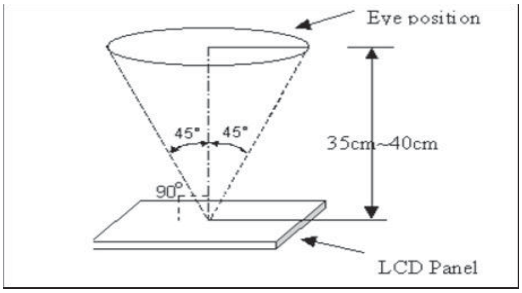
c. Illumination: Single fluorescent lamp non-directive (300 to 700 Lux)

2.2 Viewing distance:

The distance between the LCD and the inspector’ s eyes shall be at least 35± 5cm.

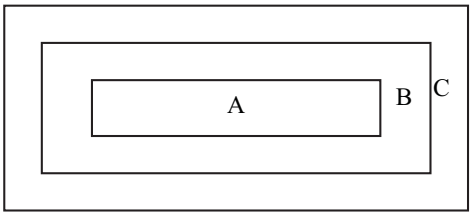
2.3 Viewing Angle

U/D: 45º /45º , L/R: 45º /45º



3. Definition of Inspection Item.

3.1 Definition of inspection zone in LCD.



Zone A: character/Digit area

Zone B: viewing area except Zone A (ZoneA+ZoneB=minimum Viewing area)

Zone C: Outside viewing area (invisible area after assembly in customer’s product)

Fig.1 Inspection zones in an LCD.

OUTGOING QUALITY STANDARD	PAGE 2 OF 5
TITLE:FUNCTIONAL TEST & INSPECTION CRITERIA	

Note: As a general rule, visual defects in Zone C are permissible, when it is no trouble for quality and assembly of customer's product.

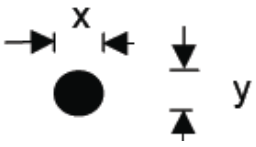
4. Inspection standards

Defects are classified as majot defects and minor defects according to the degree of defectiveness defined herein.

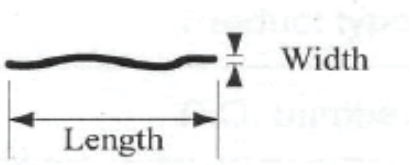
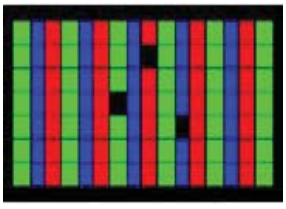
4.1 Major defect

Item No	Items to be inspected	Inspection Standard
4.1.1	All functional defects	1) No display 2) Display abnormally 3) Short circuit 4) Line defect 5) Excess power consumption
4.1.2	Missing	Missing function component
4.1.3	Crack	Glass crack

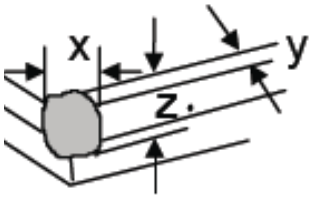
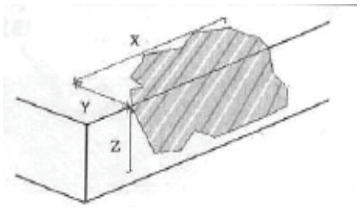
4.2 Minor defect

<table>
<tr><th>Item No</th><th>Items to be inspected</th><th colspan="2">Inspection standard</th></tr>
<tr><td rowspan="5">4.2.1</td><td rowspan="5">Spot Defect
Including
Black spot
White spot
Pinhole
Foreign particle
Polarizer dirt</td><td colspan="2">For dark/white spot is defined
$\varphi = (x+y) / 2$
  </td></tr>
<tr><td>Size φ(mm)</td><td>Acceptable Quantity</td></tr>
<tr><td>φ≤0.15
2mm(min) apart</td><td>Ignore</td></tr>
<tr><td>0.15 < φ≤ 0.25
5mm(min) apart</td><td>3</td></tr>
<tr><td>0.25< φ</td><td>Not allowed</td></tr>
</table>

OUTGOING QUALITY STANDARD	PAGE 3 OF 5
TITLE:FUNCTIONAL TEST & INSPECTION CRITERIA	

4.2.2	Line Defect Including Black line White line Scratch	Define: 	
		Width(mm) Length(mm)	Acceptable Quantity
		W≤0.05 and L≤10	Ignore
		0.05 < W≤0.08 and L≤10 3mm(min) apart	3
		0.08 < W≤0.10 andL≤5 3mm(min) apart	1
		0.10< W or 10 < L	Not allowed
4.2.3	Polarizer Dent/Bubble	Size φ(mm)	Acceptable Quantity
		φ≤0.25	Ignore
		Non visible area	Ignore
		0.25< φ≤ 0.40 5mm(min) apart	2
		0.40< φ	Not allowed
4.2.4	Electrical Dot Defect	Bright and Black dot define:  and 	
		Inspection pattern: Full white, Full black, Red, green and blue screens	
		Item	Acceptable Quantity
		Black dot defect	2
		Bright dot defect	0
		Total Dot	2

OUTGOING QUALITY STANDARD	PAGE 4 OF 5
TITLE:FUNCTIONAL TEST & INSPECTION CRITERIA	

<table>
<tr><td rowspan="5">4.2.5</td><td rowspan="5">Touch panel chips</td><td colspan="2">1.Corner chips:
  </td></tr>
<tr><td>Size(mm)</td><td>Acceptable Quantity</td></tr>
<tr><td>X≤3mm
Y≤3mm
Z≤T</td><td>Ignore
T: Glass thickness
X: Length
Y: Width
Z: thickness</td></tr>
<tr><td colspan="2">2. Side chips:
  </td></tr>
<tr><td>Size(mm)</td><td>Acceptable Quantity</td></tr>
<tr><td>X≤5mm
Y ≤3mm
Z≤T</td><td>Ignore
T: Glass thickness
X: Length
Y: Width
Z: thickness</td></tr>
</table>

OUTGOING QUALITY STANDARD	PAGE 5 OF 5
TITLE:FUNCTIONAL TEST & INSPECTION CRITERIA	

Note: 1. Dot defect is defined as the defective area of the dot area is larger than 50% of the dot area.

2. The distance between black dot defects or black and bright dot defects should be more than 5mm apart. The distance between two bright dot defects should be more than 15mm apart

3. Polarizer bubble is defined as the bubble appears on active display area. The defect of polarizer bubble shall be ignored if the polarizer bubble appears on the outside of active display area.

4. Mura is checker by 6% ND filter.

5. Foreign particle on the surface of the LCM should be ignore.

■ PRECAUTIONS FOR USING LCD MODULES

Handing Precautions

(1) The display panel is made of glass and polarizer. As glass is fragile. It tends to become or chipped during handling especially on the edges. Please avoid dropping or jarring. Do not subject it to a mechanical shock by dropping it or impact.

(2) If the display panel is damaged and the liquid crystal substance leaks out, be sure not to get any in your mouth. If the substance contacts your skin or clothes, wash it off using soap and water.

(3) Do not apply excessive force to the display surface or the adjoining areas since this may cause the color tone to vary. Do not touch the display with bare hands. This will stain the display area and degraded insulation between terminals (some cosmetics are determined to the polarizer).

(4) The polarizer covering the display surface of the LCD module is soft and easily scratched. Handle this polarizer carefully. Do not touch, push or rub the exposed polarizers with anything harder than an HB pencil lead (glass, tweezers, etc.). Do not put or attach anything on the display area to avoid leaving marks on. Condensation on the surface and contact with terminals due to cold will damage, stain or dirty the polarizer. After products are tested at low temperature they must be warmed up in a container before coming is contacting with room temperature air.

(5) If the display surface becomes contaminated, breathe on the surface and gently wipe it with a soft dry cloth. If it is heavily contaminated, moisten cloth with one of the following solvents

- Isopropyl alcohol
- Ethyl alcohol

Do not scrub hard to avoid damaging the display surface.

(6) Solvents other than those above-mentioned may damage the polarizer. Especially, do not use the following.

- Water
- Ketone
- Aromatic solvents

Wipe off saliva or water drops immediately, contact with water over a long period of time may cause deformation or color fading. Avoid contacting oil and fats.

(7) Exercise care to minimize corrosion of the electrode. Corrosion of the electrodes is accelerated by water droplets, moisture condensation or a current flow in a high-humidity environment.

(8) Install the LCD Module by using the mounting holes. When mounting the LCD module make sure it is free of twisting, warping and distortion. In particular, do not forcibly pull or bend the I/O cable or the backlight cable.

(9) Do not attempt to disassemble or process the LCD module.

(10) NC terminal should be open. Do not connect anything.

(11) If the logic circuit power is off, do not apply the input signals.

(12) Electro-Static Discharge Control，Since this module uses a CMOS LSI, the same careful attention should be paid to electrostatic discharge as for an ordinary CMOS IC. To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.

- Before remove LCM from its packing case or incorporating it into a set, be sure the module and your body have the same electric potential. Be sure to ground the body when handling the LCD modules.
- Tools required for assembling, such as soldering irons, must be properly grounded. make certain the AC power source for the soldering iron does not leak. When using an electric screwdriver to attach LCM, the screwdriver should be of ground potentiality to minimize as much as possible any transmission of electromagnetic waves produced sparks coming from the commutator of the motor.
- To reduce the amount of static electricity generated, do not conduct assembling and other work under dry conditions. To reduce the generation of static electricity be careful that the air in the work is not too dried. A relative humidity of 50%-60% is recommended. As far as possible make the electric potential of your work clothes and that of the work bench the ground potential
- The LCD module is coated with a film to protect the display surface. Exercise care when peeling off this protective film since static electricity may be generated

（13）Since LCM has been assembled and adjusted with a high degree of precision, avoid applying excessive shocks to the module or making any alterations or modifications to it.

- Do not alter, modify or change the shape of the tab on the metal frame.
- Do not make extra holes on the printed circuit board, modify its shape or change the positions of components to be attached.
- Do not damage or modify the pattern writing on the printed circuit board.
- Absolutely do not modify the zebra rubber strip (conductive rubber) or heat seal connector.
- Except for soldering the interface, do not make any alterations or modifications with a soldering iron.
- Do not drop, bend or twist LCM.

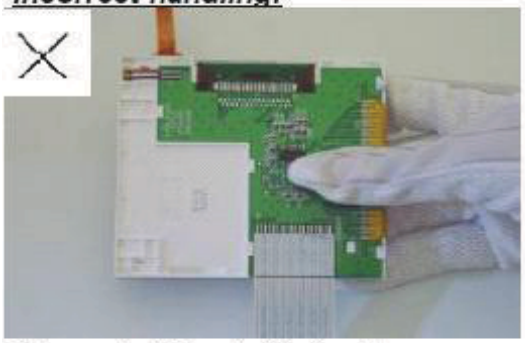
Handling precaution for LCM

LCM is easy to be damaged.
Please note below and be careful for handling!

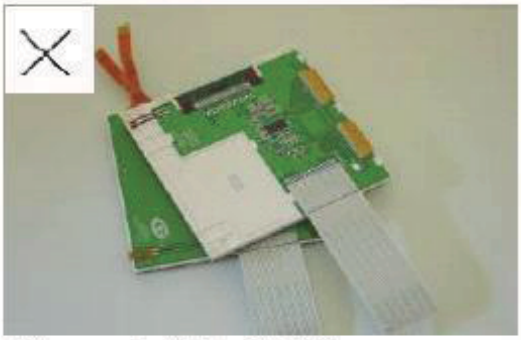
Correct handling:

As above picture, please handle with anti-static gloves around LCM edges.

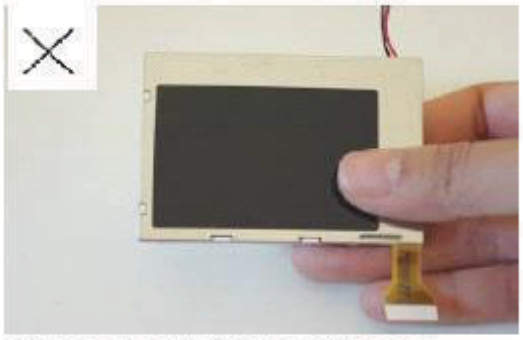
Incorrect handling:



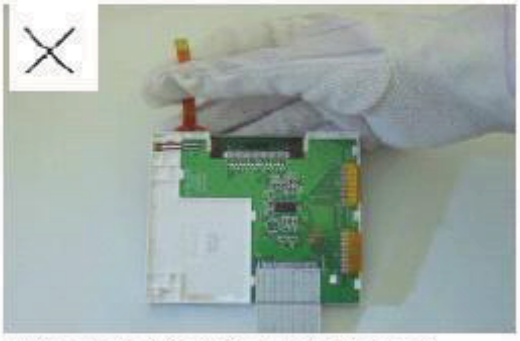
Please don't touch IC directly.



Please don't stack LCM.



Please don't hold the surface of panel.

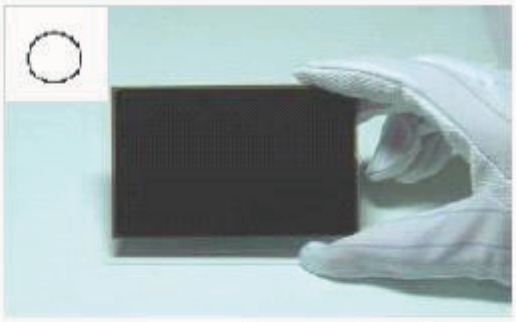


Please don't stretch interface of output, such as FPC cable.

Handling precaution for LCD

LCD is easy to be damaged.
Please note below and be careful for handling!

Correct handling:

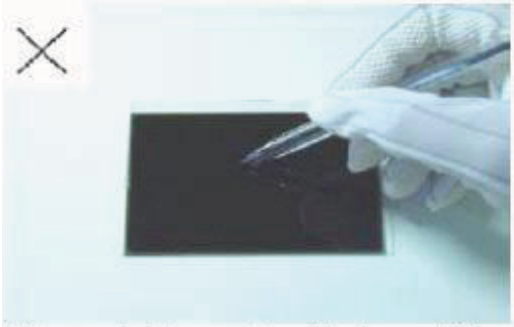


As above photo, please handle with anti-static gloves around LCD edges.

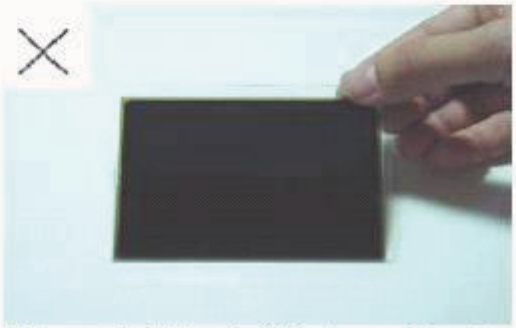
Incorrect handling:

Please don't stack the LCDS.

Please don't hold the surface of LCD.



Please don't operate with sharp stick such as pens.



Please don't touch ITO glass without anti-static gloves.

Storage Precautions

When storing the LCD modules, the following precaution is necessary.

(1) Store them in a sealed polyethylene bag. If properly sealed, there is no need for the dessicant.

(2) Store them in a dark place. Do not expose to sunlight or fluorescent light, keep the temperature between 0°C and 35°C, and keep the relative humidity between 40%RH and 60%RH.

(3) The polarizer surface should not come in contact with any other objects. (We advise you to store them in the anti-static electricity container in which they were shipped.

Others

Liquid crystals solidify under low temperature (below the storage temperature range) leading to defective orientation or the generation of air bubbles (black or white). Air bubbles may also be generated if the module is subject to a low temperature.

If the LCD modules have been operating for a long time showing the same display patterns, the display patterns may remain on the screen as ghost images and a slight contrast irregularity may also appear. A normal operating status can be regained by suspending use for some time. It should be noted that this phenomenon does not adversely affect performance reliability.

To minimize the performance degradation of the LCD modules resulting from destruction caused by static electricity etc., exercise care to avoid holding the following sections when handling the modules.

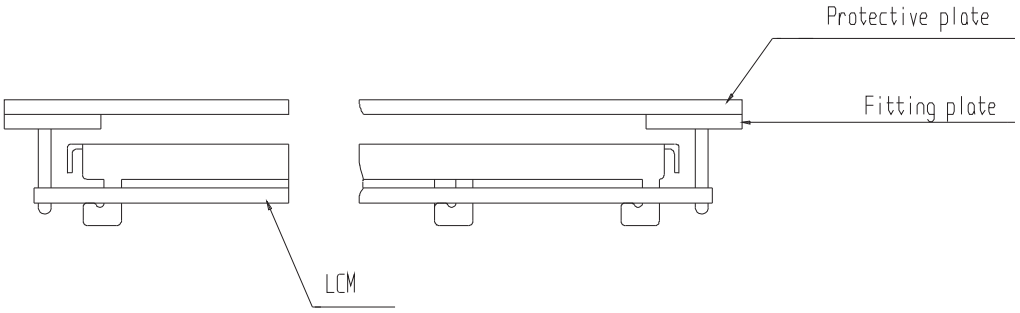
- Exposed area of the printed circuit board.
-Terminal electrode sections.

USING LCD MODULES

Installing LCD Modules

The hole in the printed circuit board is used to fix LCM as shown in the picture below. Attend to the following items when installing the LCM.

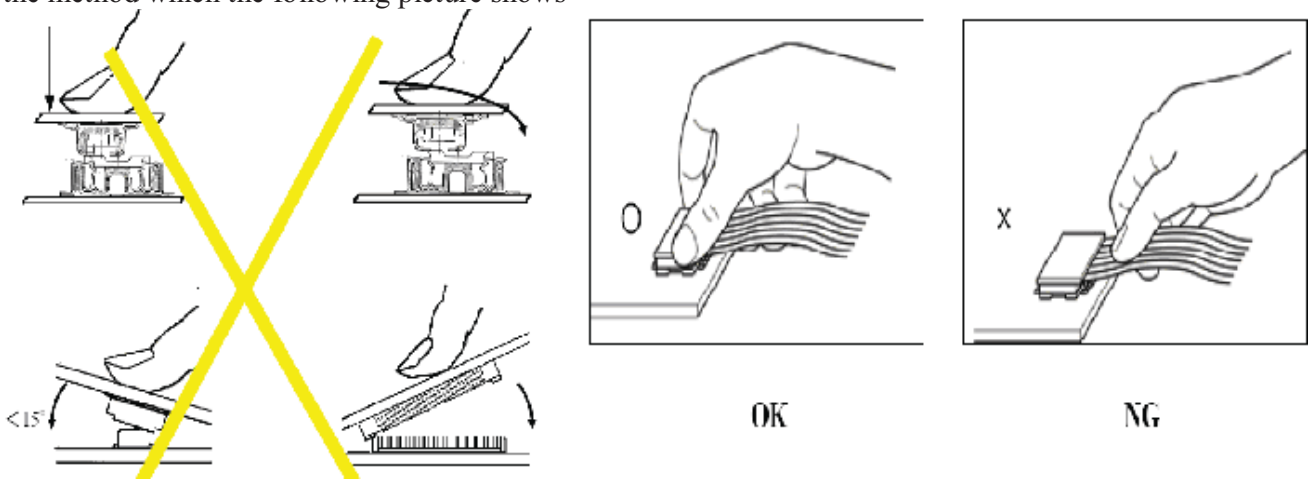
(1) Cover the surface with a transparent protective plate to protect the polarizer and LC cell.



(2) When assembling the LCM into other equipment, the spacer to the bit between the LCM and the fitting plate should have enough height to avoid causing stress to the module surface, refer to the individual specifications for measurements. The measurement tolerance should be ±0.1mm.

Precaution for assemble the module with BTB connector:

Please note the position of the male and female connector position,don't assemble or assemble like the method which the following picture shows



Precaution for soldering to the LCM

	Hand soldering	Machine drag soldering	Machine press soldering
No ROHS product	290°C ~350°C. Time : 3-5S.	330°C ~350°C. Speed : 4-8 mm/s.	300°C ~330°C. Time : 3-6S. Press: 0.8~1.2Mpa
ROHS product	340°C ~370°C. Time : 3-5S.	350°C ~370°C. Time : 4-8 mm/s.	330°C ~360°C. Time : 3-6S. Press: 0.8~1.2Mpa

(1) If soldering flux is used, be sure to remove any remaining flux after finishing to soldering operation. (This does not apply in the case of a non-halogen type of flux.) It is recommended that you protect the LCD surface with a cover during soldering to prevent any damage due to flux spatters.

(2) When soldering the electroluminescent panel and PC board, the panel and board should not be detached more than three times. This maximum number is determined by the temperature and time conditions mentioned above, though there may be some variance depending on the temperature of the soldering iron.

(3) When remove the electroluminescent panel from the PC board, be sure the solder has completely melted, the soldered pad on the PC board could be damaged.

Precautions for Operation

(1) Viewing angle varies with the change of liquid crystal driving voltage (VLCD). Adjust VLCD to show the best contrast.

(2) It is an indispensable condition to drive LCD's within the specified voltage limit since the higher voltage then the limit cause the shorter LCD life. An electrochemical reaction due to direct current causes LCD's undesirable deterioration, so that the use of direct current drive should be avoided.

(3) Response time will be extremely delayed at lower temperature than the operating temperature range and on the other hand at higher temperature LCD's show dark color in them. However those phenomena do not mean malfunction or out of order with LCD's, Which will come back in the specified operating temperature.

(4) If the display area is pushed hard during operation, the display will become abnormal. However, it will return to normal if it is turned off and then back on.

(5) A slight dew depositing on terminals is a cause for electro-chemical reaction resulting in terminal open circuit. Usage under the maximum operating temperature,50%RH or less is required.

(6) Input each signal after the positive/negative voltage becomes stable.

(7) Please keep the temperature within specified range for use and storage. Polarization degradation, bubble generation or polarizer peel-off may occur with high temperature and high humidity.

Safety

(1) It is recommended to crush damaged or unnecessary LCDs into pieces and wash them off with solvents such as acetone and ethanol, which should later be burned.

(2) If any liquid leaks out of a damaged glass cell and comes in contact with the hands, wash off thoroughly with soap and water.

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Limited Warranty

Unless agreed otherwise between Display Future Ltd and customer, Display Future will replace or repair any of its LCD modules which are found to be functionally defective when inspected in accordance with LCD acceptance standards (copies available upon request) for a period of one year from date of production. Cosmetic/visual defects must be returned within 90 days of the shipment. Confirmation of such date shall be based on data code on the product.

The warranty liability of Display Future limited to repair and/or replacement on the terms set forth above. Display Future will not be responsible for any subsequent or consequential events.

Return LCM under warranty

No warranty can be granted if the precautions stated above have been disregarded. The typical examples of violations are :

- Broken LCD glass.
- PCB eyelet is damaged or modified.
- PCB conductors damaged.
- Circuit modified in any way, including addition of components.
- PCB tampered with by grinding, engraving or painting varnish.
- Soldering to or modifying the bezel in any manner.

Module repairs will be invoiced to the customer upon mutual agreement. Modules must be returned with sufficient description of the failures or defects. Any connectors or cable installed by the customer must be removed completely without damaging the PCB eyelet, conductors and terminals.

■ PRIOR CONSULT MATTER

1.①For Display Future standard products, we keep the right to change material and processes for improving the product, without notice to our customers.

②For OEM products, if any change is needed, which may affect the product property, we will consult with our customer in advance.

2. If you have special requirement about reliability condition, please let us know before you start the test on our samples.